

Writing

ANSWER SHEET

Participant's ID number

AH - 35

KS	Comp.	Gram.	Spam.	Sp. Figures
7	2	2	2	2
6	2	2	3	2

Computer Based Games Used In Our School.

product

The purpose of this report is to analyze the results of a computer experiment which took place in our school in October 2014. Pupils were offered a trial version of "Computer Based Games For English Learners", produced by the ABC company.

voc

prog.

For the experimental needs there were chosen 40 students from the 10th Form and 30 students from the 11th form. The type of work, area of studies and types of exercises for the forms were different.

4 groups from the 10th form played computer games aimed at introducing new grammar material on the following topics: tenses, indirect questions, modal verbs and articles. Students were to work in class and could use the help of a teacher, if needed. Their task was to fill in the gaps. Test results showed that pupils start to make fewer mistakes.

Students from the 11th form had to use those games at home or individually after classes. Their assignment was to repeat the already learned material with the use of multiple choice exercises. ~~The participants from Form 10 they started making~~ The amount of mistakes in the Vocabulary area, which included idioms, Phrasal Verbs and Synonyms/Antonyms, has decreased.

Lately, pupils from Form 10 assessed the tasks as "exciting" and students from Form 11 as "boring". As you can see, the test results in both forms are similar but studying in class with a teacher appeared to be more emotionally fulfilling compared to studying individually. Therefore, I suggest you take into consideration the probability of using these games as the educational aids in future, as they will help to make a learning process better.

Use of English

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1	longer		+
2	them		+
3	preserve		+
4	appealing		+
5	those		+
6	how		+
7	much		+
8	ways		+
9	shrink		+
10	worn		+
11	free		+
12	promote		+
13	again		+
14	away		+
15	to		+
16	V		+
17	at		+
18	V		+
19	for		+
20	V		+
21	badly		+
22	were		+
23	V		+
24	V		+
25	the the		-
26	on		+
27	V		+
28	to		+
29	never		+
30	V		+

29